

Olivia Luo

Visual Development Artist and Character Designer

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EDUCATION

M.F.A. in Animation

Savannah College of Art and Design (SCAD)

Savannah, GA

Expected Graduation June 2026

4.00 GPA

B.F.A. in Studio Art

The Ohio State University

Columbus, OH

2018 - 2022

3.975 GPA

Summa Cum Laude

SKILLS

Software

Toon Boom Harmony

Adobe Photoshop

Adobe After Effects

Technical

2D Animation

Character Design

Prop Design

Illustration

Professional

Visual Storytelling

Attention to Detail

Creative Problem Solving

EXPERIENCE

IVoT Financial Training Inc.

New York, NY (Remote)

Feb 2025 - June 2025

Visual Artist for Product Design and Media

- Created character sheets and turnarounds for IVoT's financial training platform
- Rigged and animated 2D characters in After Effects

Study Breaks Magazine

San Antonio, TX (Remote)

June 2021 - Sept 2021

Illustration Intern

- Designed two cover illustrations per week for articles and company social media
- Reviewed work on a monthly basis with Art Director and utilized feedback to make improvements to composition.

ColorTV.me (now known as Sabertooth Poker Club)

Chicago, IL (Remote)

June 2019 - July 2020

UX/UI Design Intern

- Designed user interface screens and 2D animated prototypes for social media app
- Edited short-form videos for social media marketing campaign

PROJECTS

"Trapped in Tourmaline"

SCAD Savannah, GA

Sept 2024 - Nov 2024

Visual Development Lead

- Designed characters, props, and style frames for student-led animated short film
- Composed End Credits sequence